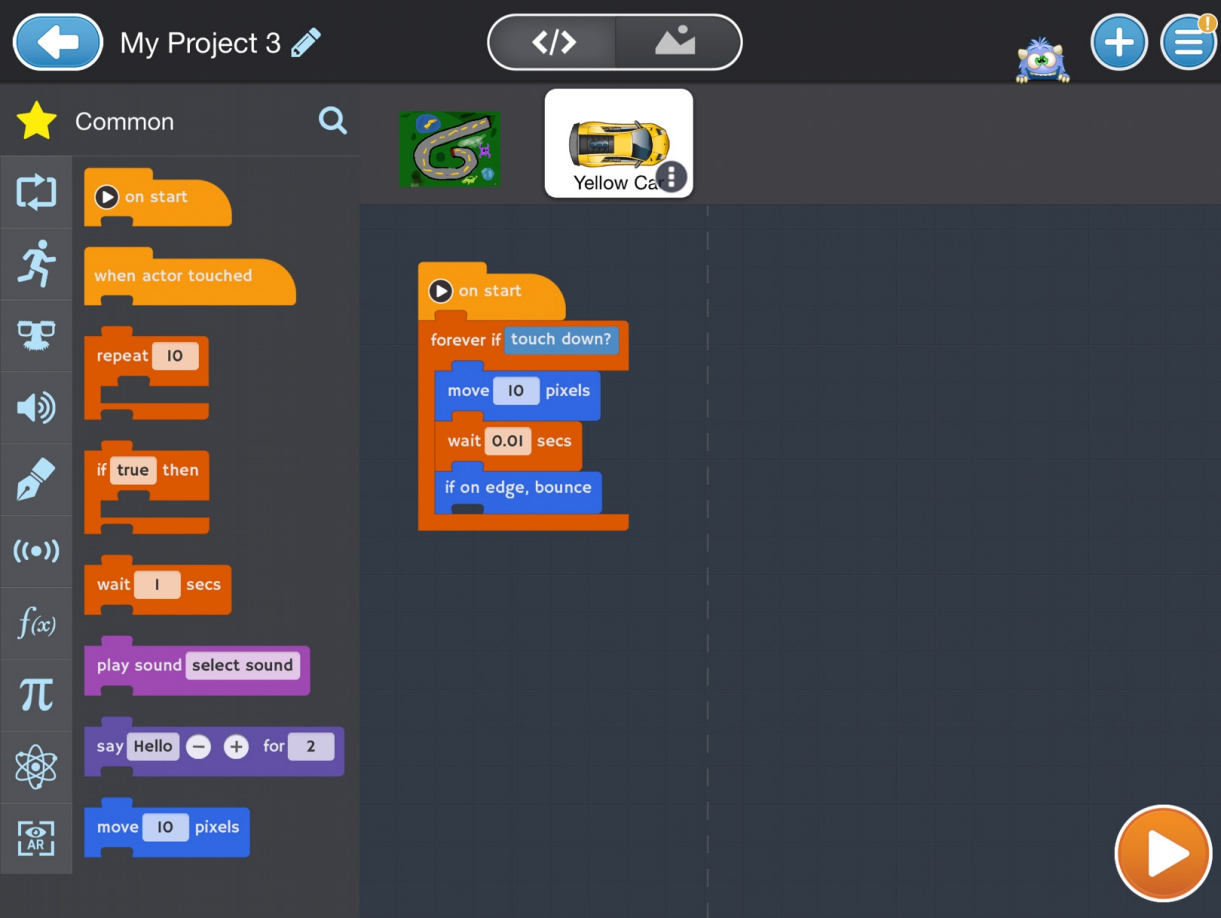


By Ema



Game's designer





To create my own racing game I had to design my race track first. I then coded my car to move when I touch the screen.





The next step of making my game was to code my car turning using the iPad accelerometer.