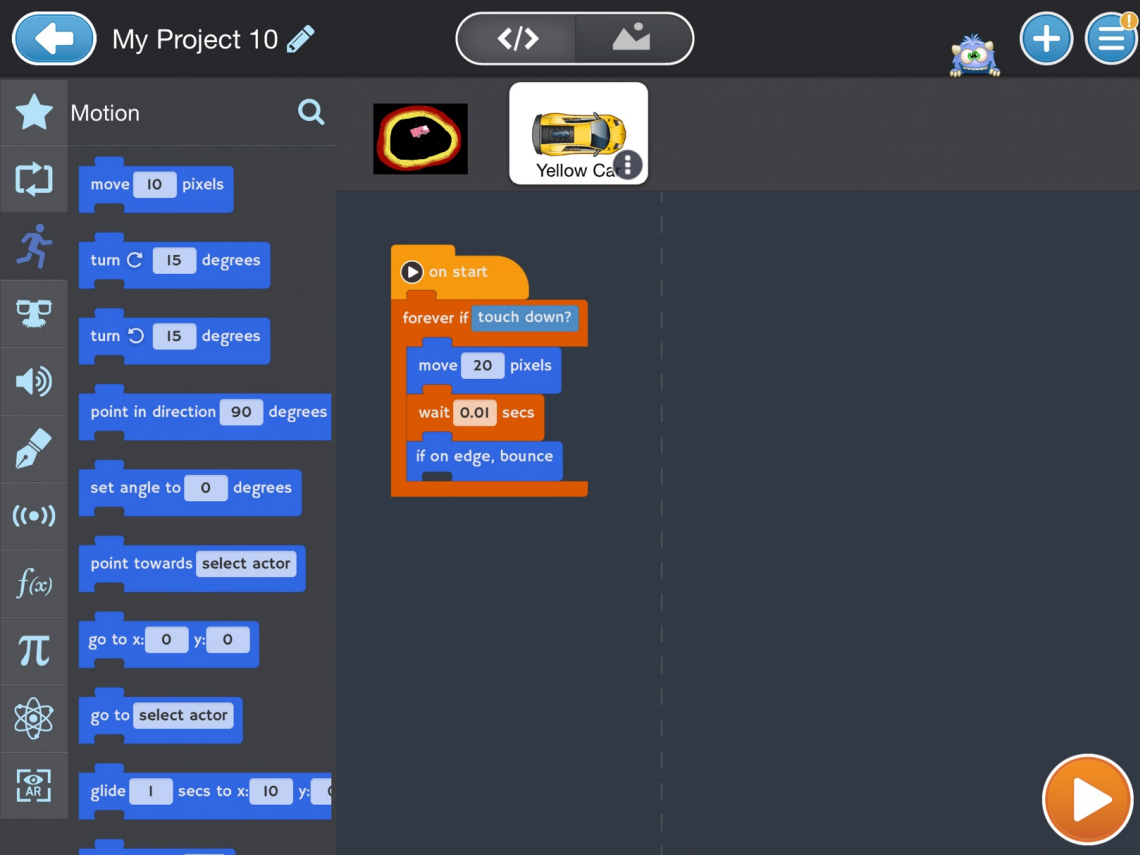




*Games designer*

*By Charlie*



To create my own racing game I had to design my race track first. I then coded my car to move when i touch the screen.

The next stage of making my game was to code my car turning using the iPad accelerometer.

