

Year Group and Class	Autumn Term	Spring Term	Summer Term
Year 3 Year 4 Holly	Impressionism Renoir Milestone 2	Cityscapes Camille Pissarro	Symbolism Edward Munch
Breadth	Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language. Learn about the work of Renoir	Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language. Learn about the work of Camille Pissarro	Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language. Learn about the work of Joan Miro
Threshold Concepts	Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.	Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.	Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.
Milestones	<b>Paint</b> Use a number of brush techniques using thick and thin brushes to produce shapes, texture, patterns and lines Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour.	<b>Collage</b> Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage. <b>Drawing</b> Use different harnesses of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly ( no need to use a rubber to correct mistakes)	<b>Drawing</b> Use different harnesses of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly ( no need to use a rubber to correct mistakes) Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture. <b>Paint</b>

Milestones (Continued)		<p>Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture.</p>	<p>Use a number of brush techniques using thick and thin brushes to produce shapes, texture, patterns and lines Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. <b>Print</b> Use layers of two or more colours. Replicate patterns observed in natural or built environment. Make printing blocks (e.g. from coiled string glued to the block) Make precise repeating patterns.</p>
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