

1. Art and Design Milestone 2 Record Sheet Class

Pupils not meeting the minimum expected requirements	<h2 style="margin: 0;">Expected requirements Milestone 2</h2> <h3 style="margin: 0;">(Expected standard Year 3 and Year 4)</h3>	Pupils exceeding the minimum expected requirements																														
	<p><b>To develop ideas.</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 20%;">Develop ideas throughout the curriculum.</td> <td style="width: 20%;">Collect information, sketches and resources.</td> <td style="width: 20%;">Adapt and refine ideas as they progress.</td> <td style="width: 20%;">Explore ideas in a variety of ways.</td> <td style="width: 20%;">Comment on artworks using visual language.</td> </tr> </table> <p><b>To master techniques</b></p> <p><b>Painting</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%;">Use thick and thin brushes to produce shapes, textures, patterns and lines.</td> <td style="width: 15%;">Use colours effectively.</td> <td style="width: 25%;">Use watercolour to produce backgrounds and add detail.</td> <td style="width: 30%;">Experiment with colour to create mood.</td> </tr> </table> <p><b>Drawing</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 20%;">Use different hardness of pencils to show line, tone and texture.</td> <td style="width: 20%;">Annotate sketches to explain and elaborate ideas.</td> <td style="width: 20%;">Sketch lightly (no need to use a rubber to correct mistakes).</td> <td style="width: 20%;">Use shading to show light and shadow.</td> <td style="width: 20%;">Use hatching and cross hatching to show tone and texture.</td> </tr> </table> <p><b>Sculpture</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 25%;">Combine shapes to create recognisable forms</td> <td style="width: 25%;">Include texture that conveys feelings/ expression / movement.</td> <td style="width: 20%;">Use clay or other mouldable materials.</td> <td style="width: 30%;">Add materials to provide interesting detail.</td> </tr> </table> <p><b>Other art, craft and design techniques</b></p> <p><b>Collage</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%;">Select and arrange materials for a striking effect.</td> <td style="width: 25%;">Ensure work is precise.</td> <td style="width: 45%;">Use coiling, overlapping, tessellation, mosaic and montage.</td> </tr> </table> <p><b>Print</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 20%;">Use layers of two or more colours.</td> <td style="width: 30%;">Replicate patterns observed in natural or built environments.</td> <td style="width: 20%;">Make printing blocks</td> <td style="width: 30%;">Make precise repeating patterns.</td> </tr> </table> <p><b>Textiles</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%;">Quilt, pad and gather fabric.</td> <td style="width: 20%;">Use basic cross stitch and back stitch.</td> <td style="width: 20%;">Colour fabric.</td> <td style="width: 30%;">Create weavings.</td> </tr> </table> <p><b>Digital Media</b></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 100%;">Create images, video and sound recordings and explain why they were created.</td> </tr> </table> <p><b>To take inspiration from the greats</b>                  Replicate some of the techniques used by notable artists, artisans and designers.                  Create original pieces that are influenced by studies of others.</p>	Develop ideas throughout the curriculum.	Collect information, sketches and resources.	Adapt and refine ideas as they progress.	Explore ideas in a variety of ways.	Comment on artworks using visual language.	Use thick and thin brushes to produce shapes, textures, patterns and lines.	Use colours effectively.	Use watercolour to produce backgrounds and add detail.	Experiment with colour to create mood.	Use different hardness of pencils to show line, tone and texture.	Annotate sketches to explain and elaborate ideas.	Sketch lightly (no need to use a rubber to correct mistakes).	Use shading to show light and shadow.	Use hatching and cross hatching to show tone and texture.	Combine shapes to create recognisable forms	Include texture that conveys feelings/ expression / movement.	Use clay or other mouldable materials.	Add materials to provide interesting detail.	Select and arrange materials for a striking effect.	Ensure work is precise.	Use coiling, overlapping, tessellation, mosaic and montage.	Use layers of two or more colours.	Replicate patterns observed in natural or built environments.	Make printing blocks	Make precise repeating patterns.	Quilt, pad and gather fabric.	Use basic cross stitch and back stitch.	Colour fabric.	Create weavings.	Create images, video and sound recordings and explain why they were created.	
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