

1. Art and Design Milestone 2 Record Sheet

Pupils not meeting the minimum expected requirements	<p style="text-align: center;">Expected requirements Milestone 3 (Expected standard Year 5 and Year 6)</p>					Pupils exceeding the minimum expected requirements																															
	<p>To develop ideas.</p> <table border="1" data-bbox="289 402 1732 516"> <tr> <td data-bbox="289 402 598 516">Develop and imaginatively extend ideas throughout the curriculum.</td> <td data-bbox="604 402 913 516">Collect information, sketches and resources and present ideas sketch book.</td> <td data-bbox="919 402 1171 516">Use the qualities of materials to enhance ideas.</td> <td data-bbox="1178 402 1459 516">Spot the potential in unexpected results as work progresses.</td> <td data-bbox="1465 402 1732 516">Comment on artworks with a fluent grasp of visual language.</td> </tr> </table> <p>To master techniques</p> <p>Painting</p> <table border="1" data-bbox="289 581 1732 695"> <tr> <td data-bbox="289 581 529 695">Sketch (lightly) before painting to combine line and colour.</td> <td data-bbox="535 581 802 695">Create a colour palette based upon natural or built world.</td> <td data-bbox="808 581 1075 695">Use watercolour and acrylic paints to create visually interesting pieces.</td> <td data-bbox="1081 581 1333 695">Use colours, tones and tints to enhance the mood of piece.</td> <td data-bbox="1339 581 1558 695">Use brush techniques and paint to create texture.</td> <td data-bbox="1564 581 1732 695">Develop a personal style.</td> </tr> </table> <p>Drawing</p> <table border="1" data-bbox="289 730 1732 792"> <tr> <td data-bbox="289 730 781 792">Use reflection, shadow and direction of sunlight to add effects.</td> <td data-bbox="787 730 1396 792">Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).</td> <td data-bbox="1402 730 1732 792">Use lines to represent movement.</td> </tr> </table> <p>Sculpture</p> <table border="1" data-bbox="289 824 1732 909"> <tr> <td data-bbox="289 824 613 909">Show life-like qualities and real-life size.</td> <td data-bbox="619 824 1003 909">Use tools to carve and add shapes, texture and pattern.</td> <td data-bbox="1010 824 1297 909">Combine visual and tactile qualities.</td> <td data-bbox="1304 824 1732 909">Use frameworks (such as wire or moulds) to provide stability and form.</td> </tr> </table> <p>Other art, craft and design techniques</p> <p>Collage</p> <table border="1" data-bbox="289 974 1732 1039"> <tr> <td data-bbox="289 974 760 1039">Mix textures (rough and smooth, plain and patterned).</td> <td data-bbox="766 974 1171 1039">Combine visual and tactile qualities.</td> <td data-bbox="1178 974 1732 1039">Use ceramic mosaic materials and techniques.</td> </tr> </table> <p>Print</p> <table border="1" data-bbox="289 1071 1732 1133"> <tr> <td data-bbox="289 1071 613 1133">Build up layers of colours.</td> <td data-bbox="619 1071 1129 1133">Create an accurate pattern, showing fine detail.</td> <td data-bbox="1136 1071 1732 1133">Use a range of visual elements to reflect the purpose of the work.</td> </tr> </table> <p>Textiles</p> <table border="1" data-bbox="289 1166 1732 1221"> <tr> <td data-bbox="289 1166 571 1221">Show precision.</td> <td data-bbox="577 1166 1066 1221">Use various stitching techniques.</td> <td data-bbox="1073 1166 1732 1221">Combine previous techniques to create pieces.</td> </tr> </table> <p>Digital Media</p> <table border="1" data-bbox="289 1253 1732 1286"> <tr> <td data-bbox="289 1253 1732 1286">Enhance digital media by editing (including sound, video, animation, still images and installations).</td> </tr> </table> <p>To take inspiration from the greats</p> <table border="1" data-bbox="289 1318 1768 1383"> <tr> <td data-bbox="289 1318 751 1383">Give details about the style of some artists, artisans and designers.</td> <td data-bbox="758 1318 1333 1383">Show how work of those studied was influential in both society and to other artists.</td> <td data-bbox="1339 1318 1768 1383">Create original pieces that with a range of influences and styles.</td> </tr> </table>					Develop and imaginatively extend ideas throughout the curriculum.	Collect information, sketches and resources and present ideas sketch book.	Use the qualities of materials to enhance ideas.	Spot the potential in unexpected results as work progresses.	Comment on artworks with a fluent grasp of visual language.	Sketch (lightly) before painting to combine line and colour.	Create a colour palette based upon natural or built world.	Use watercolour and acrylic paints to create visually interesting pieces.	Use colours, tones and tints to enhance the mood of piece.	Use brush techniques and paint to create texture.	Develop a personal style.	Use reflection, shadow and direction of sunlight to add effects.	Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).	Use lines to represent movement.	Show life-like qualities and real-life size.	Use tools to carve and add shapes, texture and pattern.	Combine visual and tactile qualities.	Use frameworks (such as wire or moulds) to provide stability and form.	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